**Client .c**

#include<stdio.h>

#include<unistd.h>

int main(int argc, char \*\*argv)

{

printf("%d",getpid());

printf("hello");

int i;

int a=argv[0][0]-48;

for(i=0;i<a;i++)

{

printf("%d ",i);

}

return 0;

}

**Server.c**

#include<stdio.h>

#include<sys/types.h>

#include<unistd.h>

#include<stdlib.h>

int main()

{

system("ps");

printf("enter num");

char str[2];

scanf("%s",str);

char \* n[2];

n[0]=str;

printf("hi");

if(fork()==0)

{

printf("%d",getpid());

printf("blah");

execv("./clientprogram",n);

printf("bye");}

return 0;

}